



1st International Workshop on

Pattern-Driven Engineering of Interactive Computing Systems (PEICS 2010)

Schedule

09:00	Welcome	
09:10	Round of introduction	
09:30	Ahmed Seffah	<i>The Evolution of Design Patterns in HCI: From Patterns Languages to Pattern-Oriented Design</i>
10:00	Roland Petrasch	<i>Model Based User Interface Development with HCI Patterns: Variatio Delectat</i>
10:30	Discussion	
11:00	COFFEE BREAK	
11:15	Jean Vanderdonckt and Francisco Montero Simarro	<i>Generative Pattern-Based Design of User Interfaces</i>
11:30	Christian Kruschitz and Martin Hitz	<i>Bringing Formalism and Unification to Human-Computer Interaction Design Patterns</i>
11:45	Jürgen Engel, Christian Märtin and Peter Forbrig	<i>Tool-support for Pattern-based Generation of User Interfaces</i>
12:00	Andreas Lorenz	<i>Research Directions for the Application of MVC in Ambient Computing Environments</i>
12:15	Paolo Bottoni, Esther Guerra and Juan de Lara	<i>Formalising Design and Interaction Patterns and their Relationships</i>
12:30	LUNCH BREAK	
14:00	Peter Forbrig and Andreas Wolff	<i>Different Kinds of Pattern Support for Interactive Systems</i>
14:15	Jordan Janeiro, Simone Diniz Junqueira Barbosa, Thomas Springer and Alexander Schill	<i>Semantically Relating User Interface Design Patterns</i>
14:30	COFFEE BREAK	
15:00	Discussion groups	
17:00	Plenary presentation of results	
17:45	Future actions	
18:00	END	